Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD -659 Effective January 1, 2003 **CLAIMS AS FILED - PART I OTHER THAN** SMALL ENTITY TYPE [(Column 1) (Column 2) OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE FEE RATE BASIC FEE 375.00 BASIC FEE 750.00 FOR NUMBER FILED NUMBER EXTRA OR¹ TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 **TOTAL** OR TOTAL **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column 1) (Column 3) (Column 2) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL **RATE** TIONAL AMENDMENT **PREVIOUSLY AFTER EXTRA** FEE FEE **AMENDMENT** PAID FOR Total Minus . X\$18= X\$ 9= OR Independent Minus X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST **CLAIMS** ADDI-ADDI- $\mathbf{\omega}$ NUMBER REMAINING PRESENT RATE **TIONAL** RATE. TIONAL ENT **AFTER PREVIOUSLY EXTRA** PAID FOR FEE FEE AMENDMENT ENDW Total Minus ** X\$ 9= X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1 (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-NUMBER: REMAINING PRESENT RATE TIONAL AMENDMENT TIONAL **AFTER PREVIOUSLY EXTRA** RATE **AMENDMENT** PAID FOR FEE **FEE** Total Minus X\$18= X\$ 9= OR Independent Minus *** X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.